

I have a versatile profile that allows me to approach each project with a creative and solution-oriented mindset, applying all my experience in illustration and design to bring projects to life with coherence, a distinct aesthetic, and a unique style.

Professional Skills
Adobe Photoshop
Adobe Illustrator
Adobe InDesign
Adobe Premier Pro
Adobe After Effects
Krita
Aseprite
Diameter
Blender
Unity 3D

HTML

CSS

# MARC ROST

Graphic Designer | Illustrator | Videogame Developer

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# Travectoria profesional

# **Eurekakids (12/2023 - Current position)**

Marketing Technician | Graphic Designer | Illustrator

I have recently had the opportunity to leave my mark by working on the complete rebranding of Eurekakids and its mascot, Archi. In my daily work, I handle the design and preparation of signage, as well as the creation of visual mock-ups and 3D renderings for conventions. I also produce illustrations for various in-store materials and develop graphic assets to decorate and enhance spaces according to commercial campaigns and/or seasonal themes.

# Comunik (03/2022 - 01/2023)

Graphic Designer

During my time at Comunik, I worked closely with clients, developing designs, mock-ups, and illustrations tailored to their needs. This allowed me to provide close and effective project support throughout every stage.

# Megamo (08/2017 - 03/2022)

Graphic Designer | Web Developer | 3D Modeler | Illustrator

My experience at Megamo was highly rewarding. During this period, I was directly involved in the design of bicycles, signage, and marketing materials, as well as contributing to the design and programming of their website. I also developed real-time 3D models and technical simulations to clearly communicate the brand's innovative technology to the end client.

#### The New Kids Club (05/2015 - 10/2017)

Graphic Designer | Illustrator

At The New Kids Club, I was able to further develop my skills in illustration and graphic design. During this time, I created educational materials for classes, participated in book layout and marketing asset creation, and designed advertising materials.

### Educación

- Videogame Development | UOC (09/2022 07/2023)
  - · Unity · C# Programming · Video Game Design · 3D Modelling
- Illustration | EASD Olot (09/2013 07/2015)
  - · Artistic Illustration · Photography · Technical Drawing · Artistic Composition
- **Self-Publishing | EASD Olot (09/2012 07/2013)** 
  - · Graphic Design · Typography · Adobe Photoshop · Adobe Illustrator